





Hold "map" & press an arrow for different fire button presets:

-  Commodore VIC20, C64, C128 & Atari 2600, 4/800, XE & ZX Spectrum  
Fire 2 and 3 are high active
-  Commodore Amiga & Atari ST  
Fire 2 and 3 are low active
-  Atari 7800 mapping  
Fire 1 and 2 are right fire, Fire 3 is left fire
-  Toggle buttons "up" and fire "1"  
Can be combined with all above

Hold "map" & press one of the red buttons for autofire speed preset:

- 1** = 3 CPS
- 2** = 5 CPS
- 3** = 8 CPS
- up** = 13 CPS

CPS = Clicks per second

## TROUBLESHOOTING

### Dongle resets computer when connecting

Only connect dongle when computer is turned off

### Dongle suddenly blinking

Connection to Gamepad lost. Can happen if Gamepad in standby due to inactivity

### Gamepad tatus light off, pressing "auto" has no function

Batteries inserted correctly? Try different batteries

Still no function? -> Contact Commotron support or online FAQ -> link or QR code

### Status light blinking, pairing impossible

if dongle status is on, it's paired to an other gamepad

If dongle status is off, it has no power or is defective. Dongle requires +5V on joystick port

### Gamepad suddenly blinking

Stay within distance of 6m. Replace batteries -> Press "auto" to pair again

### Gamepad paired to wrong dongle

Disconnect dongle, or turn off system and wait at least 10 secs.

Press "auto" immediately after dongle has power

### Computer writing letters, cursor moving, strange behavior

Autofire might be enabled -> Disable by pressing "auto" button

Wrong button map -> Select correct map as suggested above

Visit [c64.store](https://c64.store) for more hot stuff:

Ceckout our brand new Commodore®

64/128 **Monster AV Cable!**

Features: **2.5m** long, gray color, Composite and Y/C, Stereo S/D capable and Audio Line-In



## Additional GamePad sticker badges

We offer single or mutple sticker badges

Check [c64.store](https://c64.store) for additional designs in near future!

