



Hold "map" & press an arrow for different fire button presets:

-  Commodore VIC20, C64, C128 & Atari 2600, 4/800, XE & ZX Spectrum
Fire 2 and 3 are high active
-  Commodore Amiga & Atari ST
Fire 2 and 3 are low active
-  Atari 7800 mapping
Fire 1 and 2 are right fire, Fire 3 is left fire
-  Toggle buttons "up" and fire "1"
Can be combined with all above

Hold "map" & press one of the red buttons for autofire speed preset:

- 1** = 3 CPS
- 2** = 5 CPS
- 3** = 8 CPS
- up** = 13 CPS

CPS = Clicks per second

TROUBLESHOOTING

Dongle resets computer when connecting
Only connect dongle when computer is turned off

Dongle suddenly blinking
Connection to Gamepad lost. Can happen if Gamepad in standby due to inactivity

Gamepad tatus light off, pressing "auto" has no function
Batteries inserted correctly? Try different batteries
Still no function? -> Contact Commotron support or online FAQ -> link or QR code

Status light blinking, pairing impossible
if dongle status is on, it's paired to an other gamepad
if dongle status is off, it has no power or is defective. Dongle requires +5V on joystick port

Gamepad suddenly blinking
Stay within distance of 6m. Replace batteries -> Press "auto" to pair again

Gamepad paired to wrong dongle
Disconnect dongle, or turn off system and wait at least 10 secs.
Press "auto" immediately after dongle has power

Computer writing letters, cursor moving, strange behavior
Autofire might be enabled -> Disable by pressing "auto" button
Wrong button map -> Select correct map as suggested above

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Ceckout our brand new Commodore® 64/128 **Monster AV Cable!**
Features: **2.5m** long, gray color, Composite and Y/C, Stereo SID capable and Audio Line-In



Additional GamePad sticker badges

We offer single or multiple sticker badges
Check c64.store for additional designs in near future!

